



Completing the Feedback Loop: Fraction Ball Design Decisions and Updates for Educators

Description

This resource is provided as an example of the Inclusive Development Key Action of “Hold regular co-design sessions with educators, students, and families and share how their input shaped design.”

The development process for Fraction Ball included cycles where R&D team members met with educators after they had used a prototype in their classrooms. These sessions allowed the team to gather specific feedback and learn from the experiences of teachers and students. The team then used this input to inform and implement changes to the product design. This video, created by the Fraction Ball team, was the follow-up mechanism to close this feedback loop. It was shared with the educators on their co-design team to make explicit how and where their feedback and expertise directly influenced the prototype design changes and updates.

Click the following link to view the video: [Fraction Ball Updates Video for Educator Partners](#).

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- Sabrina Valdez
- LuEttaMae Lawrence
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This Resource is part of EF+Math's Inclusive R&D Toolkit. It was last updated in 2021. To access the complete toolkit and other resources, visit www.efmathprogram.org.

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